

# A Rule Format for Unit Elements

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This is joint work with Anna Ingolfsdottir (RU), MohammadReza Mousavi (TU Eindhoven) and Michel A. Reniers (TU Eindhoven).

*It is not possible to have a true understanding of a programming language without a mental model of its semantics, i.e., “how the language works”. (Matthew Hennessy)*

# The General Setting

## Fact of (Computer Science) Life

In Computer Science, we use formal languages to communicate with machines (**programming languages**) and describe expected properties of computations (**specification languages**).

Like natural languages, the languages we use have

- 1 a **syntax** and
- 2 a **semantics**.

## Question

How are those described in CS?

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# Description of Programming and Specification Languages I

## Syntax

Formally specified using, e.g., BNF notation. Example?

**CCS**      **nil**  $0$       **prefixing**  $at$   
          **choice**  $t + u$       **parallel**  $t || u$

where  $a$  is an action drawn from a non-empty, finite set  $A$ .

Benefits: **Too many to mention!** For instance, compiler technology was revolutionized and went from art to science, in the sense of Knuth.

## State of Play (Syntax)

The syntax of **every** language under the sky is formally specified.  
Uncontroversial!

## Semantics: Logic at Work

## Operational Semantics: What the program does

Meaning of a program  $\approx$  Execution on an **idealized** machine. **How is this specified?**

Plotkin's answer: Use logic! Define the semantics by using inference rules.

## Operational Semantics for CCS

Given by **transitions** between terms of the form  $t \xrightarrow{a} u$ . These associate a loop-free finite automaton with each term. How?

$$\frac{}{ax \xrightarrow{a} x} \quad \frac{x \xrightarrow{a} x'}{x + y \xrightarrow{a} x'} \quad \frac{x \xrightarrow{a} x'}{x \parallel y \xrightarrow{a} x' \parallel y} \quad \frac{x \xrightarrow{a} x', y \xrightarrow{\bar{a}} y'}{x \parallel y \xrightarrow{\tau} x' \parallel y'}$$

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# The Role of Equalities Between Programs

**Tenet:** Designers of languages often have expected algebraic properties of language constructs in mind when defining a language. Examples?

$$\begin{array}{lcl} x; \text{skip} & = & x \\ x + y & = & y + x \\ \text{deadlock}; x & = & \text{deadlock} \end{array} \qquad \begin{array}{lcl} x + \mathbf{0} & = & x \\ (x + y) + z & = & x + (y + z) \\ x + x & = & x \end{array}$$

How can we ensure the validity of such laws of programming?

- 1 **A posteriori verification:** Give the semantics and then use it to prove that the laws are valid in the semantic model.
- 2 **"Intelligent design":** Give **syntactic** templates for the inference rules used in defining the operational semantics for certain operators that guarantee the validity of the laws by design!

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# Purposes of “Intelligent Design” and Challenges

- 1 Rule formats pave the way for a tool-set that can mechanically prove algebraic properties without involving user interaction.
- 2 Rule formats may serve as a guideline for language designers who want to ensure, a priori, that the constructs under design enjoy certain basic algebraic properties.

Trade-off: Generality vs. ease of application. Logic is an experimental science!

This Talk: A Rule Format for Unit Elements

A rule format guaranteeing that certain constants are left- or right-unit elements for a set of binary operators.

Technical Question: How can we guarantee the validity of equations like

$$f(c, x) = x \quad \text{and} \quad f(x, c) = x?$$

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# Intuition

**Assumption:** For each constant  $c$ , we assume that each  $c$ -defining inference rule is an axiom of the form  $c \xrightarrow{l} p$  for some label  $l$  and term  $p$  without variables.

**Question:** When is  $c$  a left unit for a binary operation  $f$ ?

## Wish List

- ① **Desideratum 1:**  $f(c, p)$  should be able to mimic the behaviour of  $p$  for each program  $p$ . argument.)
- ② **Desideratum 2:**  $f(c, p)$  can only mimic the behaviour of  $p$ .

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## Two Examples with a Message: Part I

### Example 1

Consider the binary operators  $f_i$ ,  $i \geq 0$ , with rules

$$\frac{x_1 \xrightarrow{a} y_1}{f_i(x_0, x_1) \xrightarrow{a} f_{i+1}(x_0, y_1)} .$$

Any program is a left unit for each  $f_i$ . Why?

**Lesson 1:** We may need to consider possibly infinite sets of operators. Such sets cannot be defined inductively.

## Two Examples with a Message: Part II

### Example 2

Consider the following operations;

$$\frac{y \xrightarrow{a} y'}{f(x, y) \xrightarrow{a} g(y', x)} \qquad \frac{x \xrightarrow{a} x'}{g(x, y) \xrightarrow{a} f(y, x')}$$

Any program is a left unit for  $f$  and a right unit for  $g$ . Why?

**Lesson 2:** We may need to consider left and right units at the same time.

# The Rule Format: Part I

Given a “language specification”, the sets  $L$  and  $R$  of pairs of binary function symbols and constants are the **largest sets** satisfying the following constraints.

**Constraint 1.L** (Implements:  $f(c, p)$  should be able to mimic the behaviour of  $p$  for each program  $p$ .) For each  $(f, c) \in L$  and each action label  $a$ , there exists at least one rule of the following form:

$$\frac{\{x_0 \xrightarrow{a_i} y_i \mid i \in I\} \cup \{x_0 \xrightarrow{a_j} \text{---} \mid j \in J\} \cup \{x_1 \xrightarrow{a} y_1\}}{f(x_0, x_1) \xrightarrow{a} t'}$$

where (1) the variables are all pairwise distinct, (2) the axioms for  $c$  “satisfy the premises involving  $x_0$ ” and (3) “ $y_1$  can be proved equal to a suitable instantiation of  $t'$ ” using the laws  $f(e, x) = x$  when  $(f, e) \in L$  and  $g(x, e') = x$  when  $(g, e') \in R$ .

# The Rule Format: Part II

Constraint 2.L (Implements:  $f(c, p)$  can only mimic the behaviour of  $p$ .) Each  $f$ -defining rule has the following form:

$$\frac{\Phi}{f(t_0, t_1) \xrightarrow{a} t'}$$

where, for each closed substitution  $\sigma$  such that  $\sigma(t_0) \equiv c$ ,

- 1 either there exists some  $t_1 \xrightarrow{a} t'' \in \Phi$  with  $\sigma(t')$  “behaving like”  $\sigma(t'')$ , or
- 2 there exists a premise  $\phi \in \Phi$  with  $t_0$  as its source that cannot be met by  $c$ .

The constraints for  $R$  are symmetric.



# The Syntactic Constraints At Work

## Main Theorem

Consider a language with “operational semantics given by inference rules”. Assume that  $L$  and  $R$  are the sets defined as given previously. For each  $(f, c) \in L$ , the equation  $f(c, x) = x$  is valid “up to any reasonable notion of equivalence over programs”. Symmetrically, for each  $(f, c) \in R$ , the equation  $f(x, c) = x$  is valid “up to any reasonable notion of equivalence over programs”.

The proof relies on the construction of suitable **bisimulations**.  
Cool, but can it be (easily) applied to examples from the literature?

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## Examples I

## Nondeterministic Choice

Recall the rules for CCS +:

$$\frac{x \xrightarrow{a} x'}{x + y \xrightarrow{a} x'} \quad \frac{y \xrightarrow{a} y'}{x + y \xrightarrow{a} y'}$$

The sets  $R = L = \{(+, \mathbf{0})\}$  meet the constraints. Therefore, our theorem yields the soundness of the well known equations:

$$\mathbf{0} + x = x = x + \mathbf{0}.$$

## Examples II

## Synchronous Parallel Composition (Hoare's CSP)

$$\frac{}{\text{RUN}_a \xrightarrow{a} \text{RUN}_a} \quad \frac{x \xrightarrow{a} x' \quad y \xrightarrow{a} y'}{x \parallel_a y \xrightarrow{a} x' \parallel_a y'}$$

The sets  $L = R = \{(\parallel_a, \text{RUN}_a)\}$  meet the constraints. Therefore, our theorem yields the soundness of the well known equations:

$$\text{RUN}_a \parallel_a x = x = x \parallel_a \text{RUN}_a.$$

## Examples III

### Left Merge and Interleaving Parallel Composition

The following rules describe the operational semantics of the classic left merge and interleaving parallel composition operators.

$$\frac{x \xrightarrow{a} x'}{x \parallel\!\!\! \perp y \xrightarrow{a} x' \parallel\!\!\! \perp y} \quad \frac{x \xrightarrow{a} x'}{x \parallel y \xrightarrow{a} x' \parallel y} \quad \frac{y \xrightarrow{a} y'}{x \parallel y \xrightarrow{a} x \parallel y'}$$

The sets  $L = \{(\parallel, \mathbf{0})\}$  and  $R = \{(\parallel, \mathbf{0}), (\parallel\!\!\! \perp, \mathbf{0})\}$  meet the constraints. Therefore, our theorem yields the soundness of the well known equations:

$$\mathbf{0} \parallel x = x, \quad x \parallel \mathbf{0} = x \quad \text{and} \quad x \parallel\!\!\! \perp \mathbf{0} = x .$$

Note that the pair  $(\parallel\!\!\! \perp, \mathbf{0})$  cannot be added to  $L$  while preserving the constraints! Indeed,  $\mathbf{0}$  is **not** a left unit for the left merge operator

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## Further Results

- 1 We have extended the rule format so that it applies to operational specifications with predicates (such as termination) as first class objects.
- 2 We have applied the format to more examples, such as CSP external choice, LOTOS-like disrupt, sequential composition and Plotkin's fair parallel composition operators.
- 3 In joint work with Matteo Cimini (Reykjavik University), we have applied our ideas to obtain a rule format for zero elements to guarantee the validity of equations like

deadlock;  $x = \text{deadlock}$ .

## Thanks and Shameless Self-Promotion

Read the paper [A Rule Format for Unit Elements](#) by Anna Ingolfsdottir, MohammadReza Mousavi, Michel Reniers and yours truly! (To appear in the Proceedings of SOFSEM 2010, Springer-Verlag, 2010.)

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Any Questions?



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